

THE FACTORY

DISFRUTAR ES COSA TUYA

Discover our exclusive programme for teenagers from 12 to 17 years old.

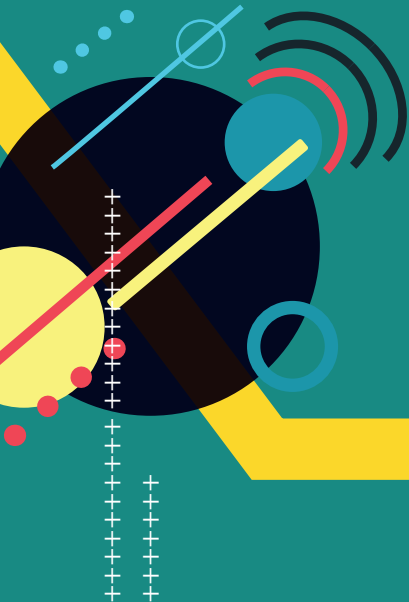
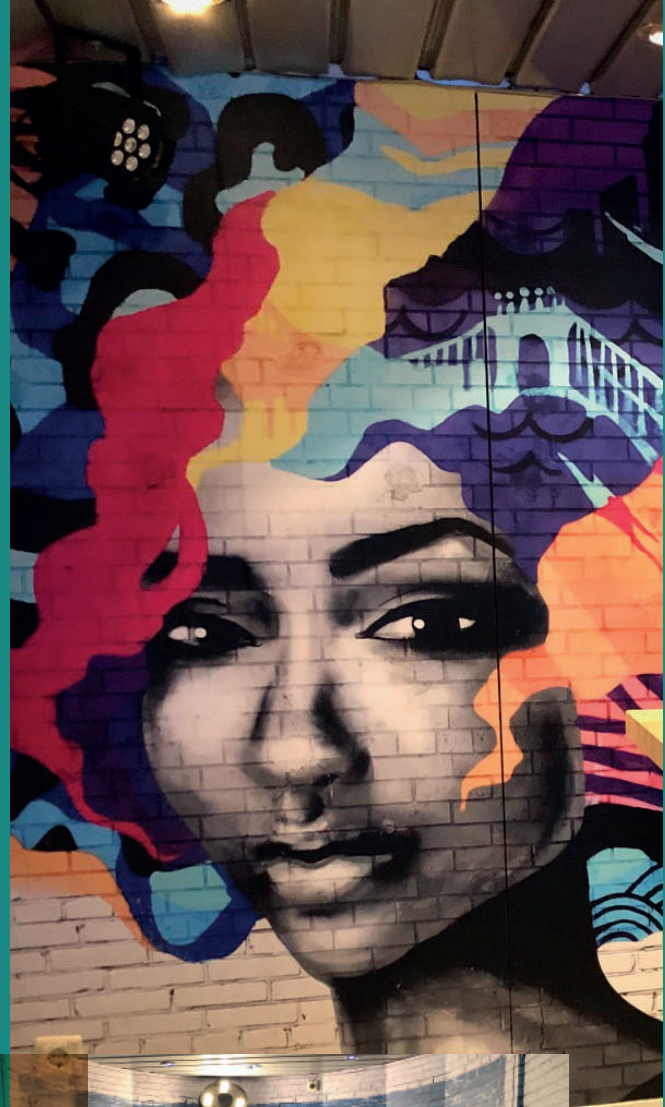


pullmantur
 **cruises**

We have a plan for teenagers... which we have a feeling they'll like.

Kids grow up so fast that we forget they're not children any more. They have their own preferences and like to do their own thing. At Pullmantur, we don't leave anyone behind, which is why we offer our **teenage passengers unforgettable experiences on board.**

This is why we've created The Factory, a real and virtual space where **everyone is free to create their own fun using all the cool stuff we provide.** This is a place where teenagers are in control.





We want everyone to have fun.

At The Factory, instructors are called 'CoWorkers'. They are experts in entertainment and know how to make sure our teenage passengers have a fantastic time whilst their parents are off doing their own thing.

With the help of our CoWorkers, they'll decide how to have a good time. A game on a video console? A darts competition? A go as a DJ on a mixer? **The possibilities are endless!**



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A real and virtual space.

On each of our ships, The Factory has a physical space (except on board the Horizon) with different areas. It also has a **virtual area, full of technology**, designed with teenagers in mind.

Physical Space

- **Sports Factory.** An area with a darts board, table tennis, table football...
- **Art Factory.** An art table and walls to graffiti.
- **Music Factory.** A space with musical instruments, karaoke, a DJ mixer...
- **Play Factory.** An area with video consoles, a TV...
- **Siesta Factory.** A chill-out area for relaxing.

Virtual Space

- **TF Crew.** A messaging group, like WhatsApp
- **Up To You.** Online votes for choosing plans.
- **Kahoot.** General knowledge questions on the destination, ship, etc.



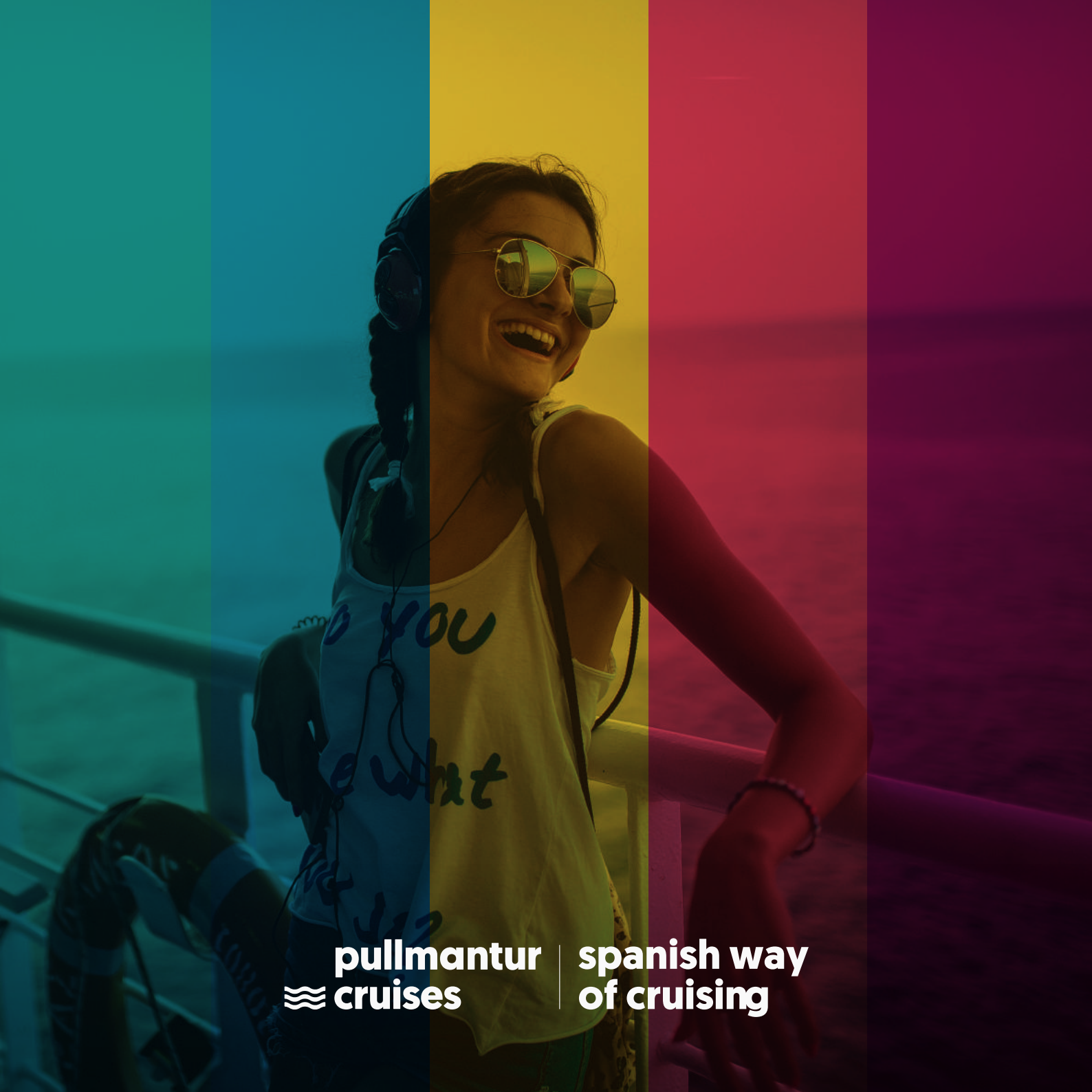
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Final Party, an unforgettable goodbye party.

It all begins when they arrive at The Factory for the first time and are given a wristband with their team and a time for registration. From then on, there are thousands of plans and a big daily challenge in which the teams score points.

At the end, there is a **Final Party in honour of the winning team**, where guests laugh, dance and enjoy themselves like never before, before saying goodbye to their new friends, some of whom will be friends for life.





pullmantur | **spanish way**
≡ **cruises** | **of cruising**